

Adam Cousins Developer

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Primary Skills:

Languages	Libraries and Frameworks	Platforms and software
<ul style="list-style-type: none">• ActionScript 2/3• Objective C• HTML• Javascript	<ul style="list-style-type: none">• Cocos2D• Papervision 3D• Away 3D• Box2D• Pure MVC• Gaia• Wordpress• RobotLegs	<ul style="list-style-type: none">• Flash CS5• XCode 3/4• FlashDevelop• FDT• Photoshop• Illustrator• Eyeblaster Platform

Career Experience

November 2011- December 2011:

Freelance Flash Developer at Less Rain:

- Developing flash front end for Betfair Facebook app prototype.

August 2007 - Present:

Flash Developer at Collective London:

- Four years London - based agency experience delivering medium to large scale Flash and ActionScript projects as lead developer to tight deadlines for large clients such as Honda, CBBC, Electronic Arts, Doritos, Callaway Golf EU and UFI Learn Direct, plus experience building iPhone games.
- Recent projects include designing and building 3 separate iPhone games, a Facebook App and Facebook Connect site for the release of the Honda CR-Z, revamping a series of flash games for CBBC Scorpion Island, Papervision3D - based Honda CR-Z interior 360, an in - house Christmas based charity donation Facebook App and an interactive Away 3D - driven tweet visualizer for London 2012 Olympics.
- Have gained experience in creative brainstorming sessions and producing technical proof of concepts utilizing Papervision3D and Augmented Reality for pitches, as well as interactive touch screen development.

- Conducted research and development work into webcam based motion tracking and particle systems using Processing.
- Experience with instructing and managing a Junior Flash Developer.

October 2009:

- Designing and developing a portfolio site for London based professional stylist Nick Cox: <http://www.nickcox.net>

Flash work example list:

<http://www.honda.co.uk/art> (Honda CR-Z launch site)

<http://www.bbc.co.uk/cbbc/scorpionisland/game.shtml> (flash game re-builds)

<http://www.nothingcanstopyou.co.uk/> (Learn Direct microsite)

iPhone app links:

Flick The Frog: <http://itunes.apple.com/us/app/flick-the-frog/id479851618?mt=8>

Tappoles: <http://itunes.apple.com/gb/app/tappoles/id441272179?mt=8>

Bike Courier Turbo: <http://itunes.apple.com/gb/app/bike-courier-turbo/id438035685?mt=8>

Awards and Nominations:

(As lead Flash developer):

Honda Mode Art (<http://www.honda.co.uk/art>):

- Blades Awards 2011 Nominated for Best Automotive Website.

Honda Good To Grow (No longer online - demo at:

<http://www.collectivelondon.com/goodtogrow>):

- Revolution Award 2010 Nominated for Best Automotive Website

(As support Flash developer):

Honda Problem Playground (<http://www.problemployground.com>):

- Revolution Award 2009 Won for Best Automotive Website category
- Campaign Big Award 2009 Nominated
- FWA Site of the Day

Education:

- 2004 – 2007:
Cardiff University
Computer Science BSc (2.1)
- 2002 – 2004:
Cirencester College
3 A-Levels in Computing, Electronics and Art (grades B to C)
- 1997 - 2002
Cirencester Kingshill School
9 GCSE's in:
Art (A), English (A), Science Double Award (AA), German (A), French(B),
Maths (B), Humanities(B), Graphic Design (C)

References available on request.